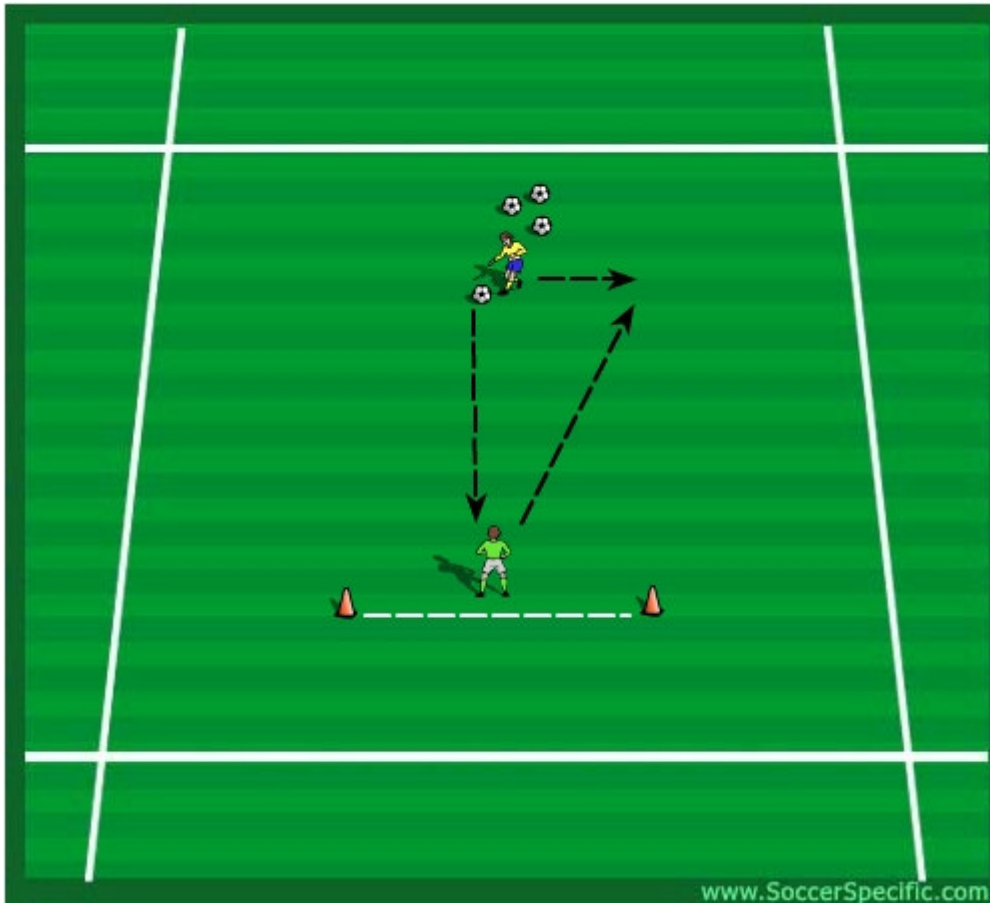


## Drop Kick To A Moving Target

**Emphasis:** Finding the open player



**Set-up:**

The server stands fifteen yards away from the goal and the goalkeeper. The server must have plenty of balls.

**Objective:**

The server drives the ball on target and the goalkeeper makes the save. The goalkeeper must immediately find the server and drop kick the ball to him/her. The server constantly changes positions.

**Progressions:**

1. Server makes a run farther away from the goalkeeper.
2. Goalkeeper must find the server's feet.

**Coaching Points:**

- Make the save first.
- Square your shoulders to the target.

“How often things occur by mere chance which we dared not even hope for”

-Terence-